Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 2) TYPE [**SMALL ENTITY** (Column 1) OR **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE BASIC FEE 355.00 710.00 FOR NUMBER EXTRA NUMBER FILED **TOTAL CHARGEABLE CLAIMS ⊅** minus 20= X\$ 9= X\$18=OR 16 INDEPENDENT CLAIMS minus 3 = X40 =X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL **TOTAL** OR **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY. OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL **RATE** TIONAL RATE ENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE PAID FOR AMENDMENT Total Minus X\$ 9= X\$18= OR Ind pendent Minus AME X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= lor TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT AFTER **EXTRA** PAID FOR FEE FEE **AMENDMENT Total** Minus X\$ 9= X\$18=OR Ind pendent Minus X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE AMENDMENT **PREVIOUSLY EXTRA AFTER** PAID FOR FEE FEE **AMENDMENT** Total **Minus** X\$18= X\$ 9= OR Independent Minus X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR $^{\circ}\,$ If the entry in column 1 is less than the entry in column 2, write $^{\circ}0^{\circ}$ in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If th "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (T tall or Independent) is the highest number found in the appropriat box in column 1.